

Volunteer Fire Fighter 2

Job Description

Basic Duties:

Advanced volunteer fire fighter position in support of additional firefighters and other emergency responders. Provides firefighting skills to the protection of life and property as part of a countywide fire service. Duties include driving and operating fire apparatus, extinguishing fires, First Responder level medical assistance, and other emergency response activities within the scope of the individual's level of training and ability.

Include activities that require the use of a self-contained breathing apparatus in IDLH atmospheres such as interior structural firefighting.

Optional Duties: (Depending upon training and qualifications)

May operate specialized fire apparatus and equipment such as aerial apparatus, hydraulic rescue tools, or other equipment as approved by the Polk County Fire Services Director or their designee.

Minimum Qualifications:

Subject to FDLE background check, Driver License Check, Physical, and Drug Screen
Must have a State of Florida Class "D" (or better) Driver License with an "E" endorsement

Minimum Training: (Substitutions to the minimum must be approved by the Fire Services Education Coordinator)

Must have successfully completed the following:

Infection Control Class

Hazardous Materials - Operations Level (Initial Response to Hazardous Materials Incident IHRMI)

Emergency Vehicle Operators Course (EVOC)

Basic Volunteer Firefighting I

Basic Volunteer Firefighting II

Must attend a Volunteer Orientation class within the first three (3) months of active duty

Must complete an approved Basic Fire Apparatus Pump Operators course within the first year of active duty

*Completion of a 40 hour Medical First Responder class is strongly encouraged within 1 year.

Special Requirements:

Must complete an approved annual firefighter physical (provided by County @ Wellness Center)

Must complete an annual basic skills assessment

Must comply with all applicable PCFD Standard Operating Procedures (Grooming, Emergency Response, etc.)